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## **Chapter 1**

## in

## 1.1 main

The Chronicles of Aarbron v1.1 ©1996 Lion Software Introduction Running the game System specs Largerware Credits Thanks About us Contact us

## 1.2 hello

Hello this is a page that is not refernanced by any other page in this guide file.

## 1.3 intro

The Chronicles of Aarbron initially started life on the PC - as a programing project for the course we were on. But with two of us being Amiga owners it was decided that an Amiga version would follow.

However neither of use had much experiance programing on the Amiga and so it was decided that an adventure creating program would be used. We chose CAG, mainly because Simon had used it to create another game called The Elven Crystals. This means that me (Duncan) didn't have much to do with the Amiga version except beta test it, and write this guide.

## 1.4 lamer

The directory structure looks some thing like this:

Aarbron

2/5

```
_____
```

#### 

Aarbron1 Aarbron2 Aarbron3

Simply change into the directory you want and type Aarbron1, Aarbron2 or Aarbron3 according to what directory you're in. It is recommened that you play Aarbron1 first, then once you've completed it, play Aarbron2, then Aarbron3.

#### 1.5 sys

Any Amiga with 1Mb or more should do fine.

It has been tested on: Simons miggy: A1200 2Mb ram 520 Mb Hard disk 1 external floppy 1084 Monitor Duncans miggy: A1200 6Mb 120Mb Hard disk :-( 1 external floppy VIDI Amiga digitizer (like it would make a differance) 1084 Monitor

It will not work if you use a SVGA monitor, unless you use some mode promotion software.

Graphics cards may cause a problem. We cant be sure about this becaue we dont have one.

Future Amigas. As CAG was written in AMOS we cannot be sure that Aarbron will work on future Amigas.

#### 1.6 amos

LAME

#### 1.7 uae

An Amiga emulator. Its available on many formats including - PC, Unix, Mac and Amiga

#### 1.8 uaeamiga

Thats right someone reached the hights of sadness and converted an Amiga emulator to the Amiga.

#### 1.9 elven

Available on Aminet - games/rpg/elven.lha.

#### 1.10 cag

Available somewhere on Aminet.

#### 1.11 pc

sorry

#### 1.12 us

We are: Simon Osborne Duncan Strand Carl McPherson

#### 1.13 simon

Hello to all you out there in Computerland. This is just a short info message
about myself. I LIKE AD&D. So there. I've said it. I'm not a geek
but I like RPGs. And Amigas. I love my A1200. So all you PC owners
out there can like it. I also like Cthulhu stories. And gamebooks. And J.R.R.
Tolkien's Lord of the Rings. But not the film so much. I'm running out of
interesting things to say. What else? I like smilies ;-)
Do you know this one? 8-0 `-{====\*
I also like Fantasy films. Have you seen THE BEASTMASTER film (1982)?
Or HAWK THE SLAYER (1980)? CONAN THE BARBARIAN (1981)? CONAN THE DESTROYER
(1984)? I think they are better than the crap you get with Jim Carrey in
all the time.
Magnamund is (C) 1984-97 Joe Dever in his Lone Wolf Gamebooks, but
its such a good name we decided to borrow it for our world.
Have a good time with Aarbron Chronicles. Incidentally Aarbron was the
character in Shadow of the Beast games. Bet you didn't know that.

#### 1.14 duncan

Hi, greets to all enjoying the universe of Magnamund (where Aarbron is set). This is a short text about me (I'm being forced to write this crap). Like Simon (weenie) Osborne I too own a A1200 (had an Amiga since 1989!). You can visit "www.geocities.televisioncity/5744" 'cos it has lots of pictures, of Star Trek, Star Wars, the X-files and any other Sci-fi stuff I can find (it sort of reflects my own interests). I also have a PC . Oh and the last time Carl used an Amiga was over 4 years ago, and that was to play Streetfighter. If anyone wants to convert it to another format (UNIX, Mac etc..) then send an e-mail to us.

#### 1.15 carl

Yo Lamers! I hate writing about myself but seeing as the other two have I suppose I must what can I say I like Star Trek even some of the one with Willam (I can't act) Shatner which Simon & Dunc think are crap, I also like Star Wars (George Lucas is A God !!!!) and the Special Editions were Excellent even though Oz hasn't seen Empire or ROJ (slack!). I like reading cool stuff like by Steven Jackson, J.R.R. Tolkien and Terry Pratchett! Death rocks the party.

#### 1.16 pissed

travels.

We were thinking about putting this trilogy out as shareware, but as we had ripped the graphics from commercial games, we would be dangerous copyright grounds, and F.A.S.T would be breathing down our necks ready to lock us in chains and throw away the keys, so we place this in the Public Domain as Lager-ware. If you like these games, please send some lager to: Lion Software c/o Simon Osborne 9 Charnwood Road Hinckley Leics LE10 1PX England and we will drink to your memory. If you want, please feel free to send photographs of yourselves also, so we can see what YOU look like ;-) and / or a postcard from where you live. This will be particularly interesting if you live outside the UK. We are very interested to see how far our humble work

#### 1.17 cred

Credits: (Amiga version) Project Leader Simon (Ozzy) Osborne Plot / Storyline Simon (Ozzy) Osborne Game development Simon (Ozzy) Osborne Web Site Development Duncan (Zebedee) Strand Text Simon (Ozzy) Osborne Documentation Duncan (Zebedee) Strand Quanlity Assurance Duncan (Zebedee) Strand Simon (Ozzy) Osborne Graphics Flight of the Amazon Queen (C) 1995 Simon The Sorcerer (C) 1994 PD Resources

#### 1.18 thanks

We would like to thank: Geoff Mackinson (Tutor) who was amazed by the amount of work we were putting in. Craig Weightman (Programming Lecturer) who set the project Steve Jackson (author of The Riddling Reaver from where the plot of game 1 is borrowed) TSR (publishers of AD&D FRPG) who inspired the whole trilogy with fantasy concepts (see: Rod of Cancellation) God (Write to: 1, The Universe)

#### 1.19 contact

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